Art

Curriculum Intent

Within the Art Department at Turves Green Boys' School we pride ourselves on being able to develop creative Learners. Allowing pupils to explore and experience the world of Art, design and craft in a context that excites and drives their creative instincts.

Pupils are encouraged to experiment without fear of failure by using a range of techniques and processes independently.

Working across the art disciplines of drawing, painting, sculpture, printing and ceramics pupils will build a portfolio of skills to develop their art ability whilst developing a passion for their artwork and a love of learning.

We strive for our learners to evolve into proficient technicians that are able to think critically when developing ideas and concepts within art and design. In order to do this Pupils will access the world of historical and contemporary art and design and the art of other cultures, thereby expanding their knowledge and experience of the world around them. Taking their own ideas and creating visually and contextually imaginative outcomes.

KS3

Through Art and Design, pupils will experience working in a variety of materials both in 2 and 3 dimensions. Starting points will be from direct observation; personal experience and memory; imagination and from the art of different cultures and eras. Care is taken that themes cover a range of subjects from the natural and the manmade world, to provide a balanced diet of inspiration, relating where possible to pupil's own interests and current trends. Emphasis is on the learning of procedures and how to control a wide variety of media, and through experimentation, the development of individual techniques to aid the confident use of imagination and originality. The main disciplines to be covered are Painting & Drawing; Printmaking; Textiles; Ceramics; & other 3D work.

The Current KS3 curriculum addresses such topic areas as, Typography, Abstract portraits, Aboriginal art, Superheroes, Gargoyles, Landscapes and Optical illusions.

KS4

Art GCSE OCR J171 Art and design allows pupils to build the confidence to work independently. Pupils have to be able to show how the world around them

inspires their ideas and in turn creates beautiful, controversial and challenging artwork. Through this work, pupils have to be confident to explore and develop their own personal concepts and explain their design strategy as their projects develop.

The Current KS4 curriculum addresses topics such as pop Art, Iconography and portraiture, Street Art, still Life and music and song lyrics.

Many pupils go on to study Art & Design and other creative courses at college and university. By completing a GCSE in Art, pupils will produce a portfolio of high quality art work that can be used to showcase their skills. Pupils will develop creative thinking and problem solving skills. Art and Design pupils have a strong ability to work independently and develop original concepts and ideas that relate to the world around themselves.

GCSE Exam

Throughout the two years of study pupils will work on the following 2 components: - Component 1 - Portfolio. This area of study will be worth 60% of the course content. (coursework). Component 2 - Externally Set Assignment. This area of study will be worth 40% of the course content. (exam).

This is broken down into the following 4 learning objectives: - AO1- Develop ideas through investigations, demonstrating critical understanding of sources. AO2 - Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. AO3 - Record ideas, observations and insights relevant to intentions as work progresses. AO4 - Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.

Career Prospects

Pupils may go onto to develop successful careers in the creative and design based industries or by starting their own small business. Others may choose to train as teachers in Art or Design. Many go on to develop successful careers as practising artists or diversify in creative fields such as Illustration, Graphic Design, Fashion Design, Photography, Tattoo Design, Architecture, Furniture Design, Garden and Landscape Design, digital art and Web or game design.